



Goa University
Goa Business School
Discipline of Computer Science and Technology
Activity report on INFOFEST HACKATHON (24 Hours)
of InfoFest 2025 held on 16th-18th October 2025

1.	Title of the Sub-Event	Infocrest Hackathon 2025
2.	Date and Time	16th October, 11.00 AM - 17th October 11.00 AM
3.	Mode of conduct	Offline
4.	School	Discipline of Computer Science and Technology, Goa Business School
5.	Details of the Event	The Infocrest Hackathon 2025 was a state-level competitive programming event organized offline by the Discipline of Computer Science and Technology at Goa Business School, Goa University. The primary goal of the event was to promote innovation, foster technical skills, and enhance problem-solving abilities among students from across Goa. Participants formed teams and worked on solutions to one of four given problem statements under the guidance of mentors. The competition featured two key evaluation rounds by a panel of judges - one for mid-event progress and a final assessment for implementation and presentation - which determined the winning teams.
7.	The number of students participated	12 Teams of 2-3 members, (34 participants in total)
8.	The Objective of the Event/Activit	The core objective of the Hackathon was to challenge students through a 24-hour competitive programming event aimed at boosting their innovation, technical skills, and problem-solving capabilities, while simultaneously fostering professional collaboration and effective

	y/Program	project planning under time constraints.
9.	Sponsors/Co llaborating Agency	Shri. Atanasio Monserrate, Hon. Minister for Labour and Waste Management, Govt. of Goa. Goa News Hub, DNA Goa Pvt Ltd, Coderix solutions Pvt Ltd, Infotech cooperation of Goa limited, infuse consultancies Pvt Ltd, Hira film distributors (Zantye group) Directorate of Internships, Incubation and Industry Partnership (DI3P), Directorate of Student Placement and Alumni Relations (DSPAR), MCA batch 2005-08, Mr.Shaunak Perni , Ms. Ratna Mandre
10.	Description of the Event/Activit y/Program	A state-level 24 hours Hackathon was organized to promote innovation, technical skills, and problem-solving among students across Goa. Out of 29 registered teams, 12 teams were selected based on college representation and first-come, first-serve criteria. The event started at 11:00 AM on 16th October 2025 and ended at 11:00 AM on 17th October 2025, running continuously for 24 hours. Participants were provided with four problem statements to choose from. Before evaluation, teams briefly presented their approach to the chosen problem. Throughout the event, 3 judges evaluated the participants across different stages, while 2 mentors guided the teams with technical and conceptual support. Theme and Problem Statements: The Hackathon was centered around the theme of "Technology for Social Impact," challenging participants to develop digital solutions for critical real-world issues faced by the community. Teams were required to select one of four problem statements: 1. Agriculture: A Real-Time Market Intelligence Platform to empower farmers with direct market access and live commodity prices. 2. Healthcare: A Smart Blood Availability System to coordinate real-time inventory between blood banks, hospitals, and donors. 3. Urban Mobility: A Smart Car Parking Management System to help users locate and book parking spots in crowded cities. 4. Rural Welfare: An Affordable Health Tracking System designed for rural areas to monitor basic health parameters offline. Participants approached these challenges by developing functional prototypes using web and mobile technologies, integrating features

like real-time dashboards, location-based services, and predictive analytics.

The competition consisted of **two rounds of judging**:

- **Round 1 (30 Marks):** Mid-event progress evaluation based on development progress and feasibility. This mid-event evaluation focused on **"Execution and Implementation"** (8 marks), checking if core features were functional and technically feasible. Judges also scored teams on **Technical Complexity** and **User Experience** (6 marks each), alongside **Innovation** and **Collaboration** (5 marks each) to ensure teams were on the right track.
- **Round 2 (70 Marks):** Final implementation and presentation showcasing the completed solution. The final round emphasized the **"Completeness of Solution & Actual Usability"** (25 marks), verifying whether the objectives were met and the proposed solution was scalable. Teams were evaluated on their **Presentation Skills** and **Visuals/Demonstrations** (15 marks each), ensuring the prototype was not only functional but also intuitive. The final scores also included **Persuasiveness** (10 marks) and the team's ability to handle the Q&A session (**Collaboration**, 5 marks).

Based on the total score (100 marks), **two best-performing teams** were selected as winners.

Winners: The competition witnessed an intense battle of logic and innovation, with teams running neck-and-neck in the final scoring. The followers were declared as winners:

- **Winners:** Team **"Qbits"** from **Goa College of Engineering** (Leader: Jared John Furtado, Members: Harsh Gaonker, Johniton Mascarenhas) secured the top spot for their exceptional implementation and solution feasibility.
- **Runners-Up:** Team **"Code Black"** from **M.E.S. Vasant Joshi College of Arts and Commerce** (Leader: Rahil Shabir Jamadar, Member: Payal Prajapati) secured the second position.

The winners and runners-up were awarded prizes sponsored by



		DI3P and MCA Batch 2005-2008.
11.	Benefits or Outcomes of the Program Conducted	• Strengthened technical and problem-solving skills through real-world challenges. • Improved teamwork, communication, and presentation abilities. • Enhanced time management and project planning under continuous development. • Provided constructive feedback from judges to refine future skills. • For organizers, improved event management, coordination, leadership, and on-spot decision-making abilities. • Expanded networking opportunities among participants, organizers, and institutions. • Boosted confidence in hosting and participating in similar technical events.
12.	Enclosures with Report	Event flyer, Photos, Attendance sheets.

Name with signature of the coordinator(s):

Signature:

Jarret Fernandes

Hanumant Redkar

Assistant Professors, GBS, Goa University

Dean
Goa Business School,
Goa University

Dean

Seal of the School



Flyer

 **Goa University**
Goa Business School
Discipline of Computer Science and Technology



Presents

INFOFEST
TECH BEYOND DIMENSIONS **2025**

Powered By



Shri. Atanasio Monserrate
Minister for Labour, Revenue and Waste Management,
Government of Goa

HACKATHON

Co-Powered by

 Directorate of Internships,
Incubation and Industry
Partnership (DI3P)

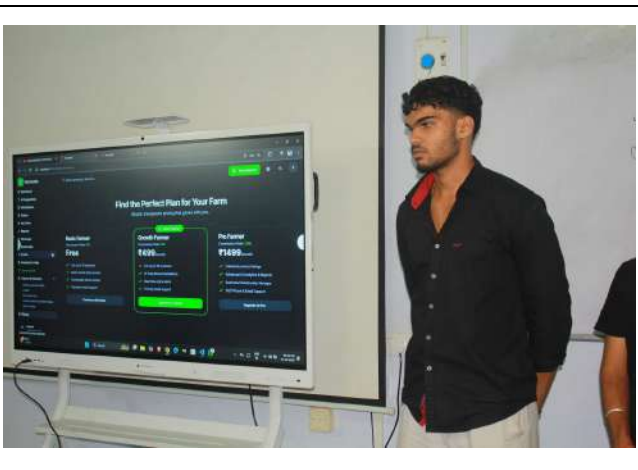
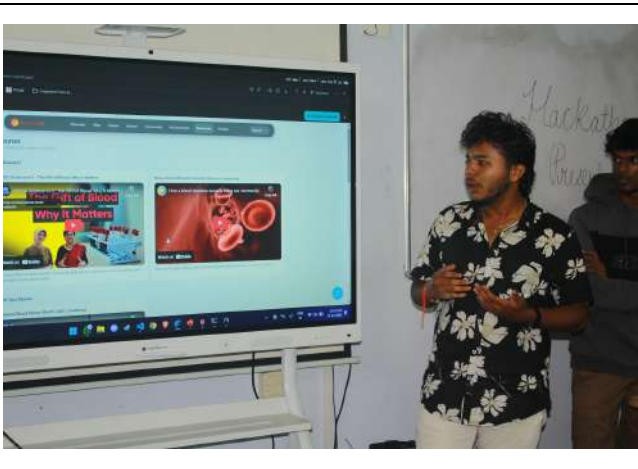
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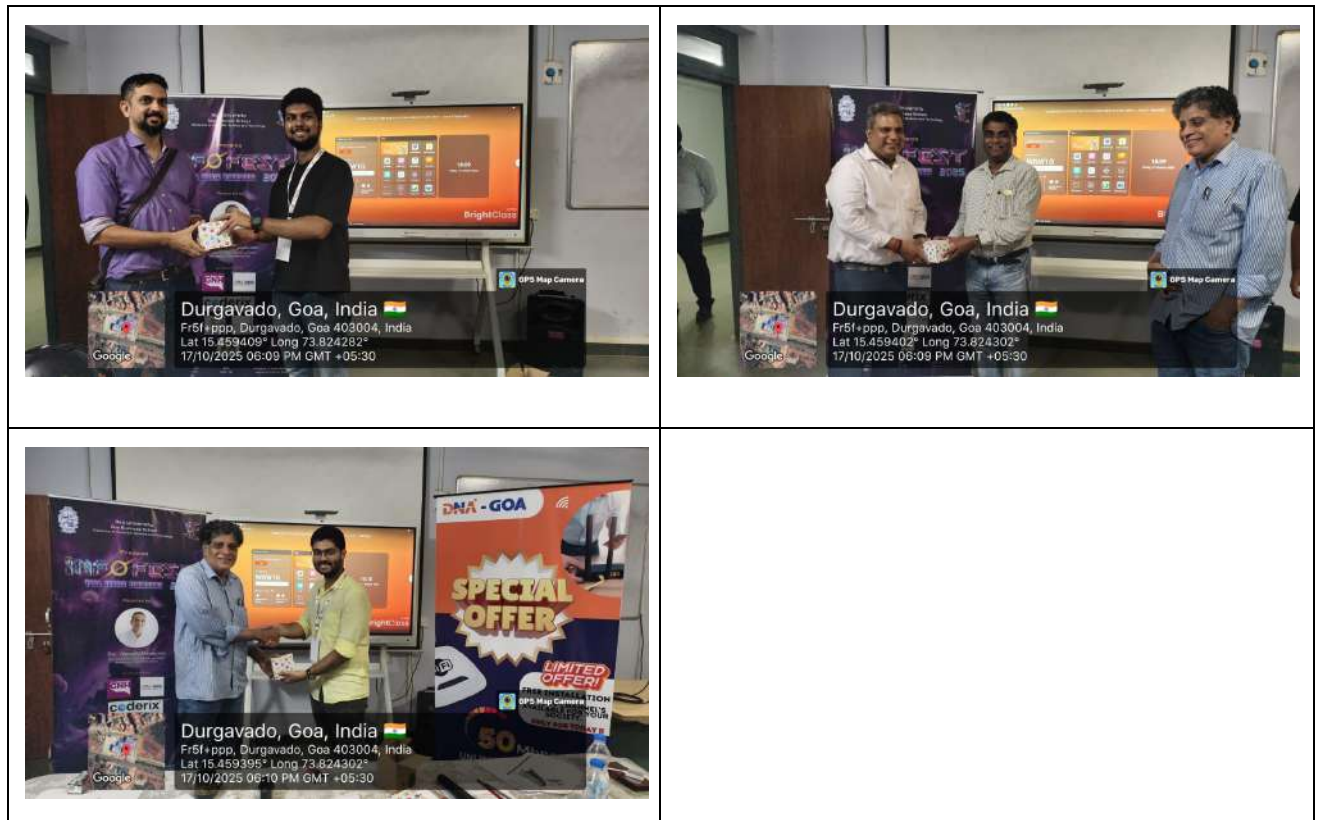
Directorate of Student
Placement and Alumni
Relations (DSPAR)

For more information
www.infofest.tech

Photo Gallery







Acknowledgements: We extend our gratitude to the Organizing team, Mentors, Judges, Faculty members, Dean, Vice-Deans and participating students for their valuable time, contributions and support in making this Hackathon an innovative one.

Attendance sheets

INFOFEST		Hackathon		Open Event & Registration Sheet	
Sr. No.	Team Name:	Name:	Phone No:	Institution	
1	QBITS	JARED FORTADO JOHNITON MASCARENHAS HARSH GAONKER	8421012788 9130450513 8551937159	GOA COLLEGE OF ENG	
2	CODE BLACK	RAHIL SAMADAR PAYAL PRASAPATI	9823988047 6390039662	MES VASANT JOSHI COLLEGE OF ARTS AND COMMERCE	
3	BLOCK CODERS	JAY RANE ASHDEN MASCARENHAS SOMUKH RAIFAR	8208516322 9045589185 8000151383	DON BOSCO COLLEGE OF ENGINEERING	
4	404 NOT FOUND	Sahat Naik Ashutosh Desai Eashan Kulkarni	9657042459 9673609209 9146960141	Dm's College and Research Centre, Assagao, Goa	
5	PIXEL-WARRIORS	SAJESH N. GAONKAR AJIT SHARMA	7249012401 8010428301	GOVERNMENT COLLEGE OF ARTS, SCIENCE AND COMMERCE QUEPEM, GOA	

INFOFEST		Hackathon		Open Event & Registration Sheet	
Sr. No.	Team Name:	Name:	Phone No:	Institution	
6	CODERILLERS	MOHIT KADAM VEDANT KADAM SHREYAN SHIRWAT	9408948590 8830187297 8788564766	ASHEL INSTITUTE IN TECHNOLOGY AND DESIGN	
7	CTEAM1	SAIRIK PHADTE SHIVAM KADRI ANKIT MATKAR	9102212619 910111255 8936565506	GOA COLLEGE ENGINEERING	
8	CODING WP	VEDANT J. LAAD NARAYAN G. SUTAR HIRANSH D. TOPE	8267092353 7498874151 74991236498	ASHEL INSTITUTE OF TECHNOLOGY AND DESIGN	
9	BANANA TREE	VARSHABH SHIRWAT SHREYAS ALIAS TANUW SHET KARNALKAR ADITI TAMISA	9168430525 7030277399 9322395791	PCCB	